Advanced Algorithm

Jialin Zhang zhangjialin@ict.ac.cn

Institute of Computing Technology, Chinese Academy of Sciences

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Lecture 10: LP-based Approximation Algorithm (continue)



Weighted Set Cover problem - LP rounding

• Ref: Approximation Algorithm - Chapter 14

$$\begin{array}{ll} \min & \sum_{S \in \mathfrak{S}} c(S) x_S \\ s.t & \sum_{S:e \in S} x_S \geq 1 \quad \forall e \in U \\ & x_S \in \{0,1\} \end{array}$$

LP-relaxation

$$\begin{array}{ll} \min & \sum_{S \in \mathfrak{S}} c(S) x_{S} \\ s.t & \sum_{S:e \in S} x_{S} \geq 1 \quad \forall e \in U \\ & x_{S} \geq 0 \end{array}$$

- LP rounding analysis
- randomized algorithm

Theorem (Weak duality theorem)

If $x = (x_1, \dots, x_n)$ and $y = (y_1, \dots, y_n)$ are feasible solutions for the primal and dual program, respectively, then, $\sum_i c_j x_j \ge \sum_i b_i y_i$.

Theorem (Complementary slackness conditions)

Let x and y be primal and dual feasible solutions, respectively. Then, x and y are both optimal iff all of the following conditions are satisfied:

Primal complementary slackness conditions For each $1 \le j \le n$: either $x_j = 0$ or $\sum_i a_{ij}y_i = c_j$; Dual complementary slackness conditions For each $1 \le i \le m$: either $y_i = 0$ or $\sum_j a_{ij}x_j = b_i$.

Weighted Set Cover problem - f frequency

- Ref: Approximation Algorithm Chapter 15
- Primal-dual Schema
- Let x be a feasible solution of prime integer program, y be a feasible solution of dual LP. If x, y satisfy the following conditions
 - $\forall j$: either $x_j = 0$ or $c_j / \alpha \leq \sum_i a_{ij} y_i \leq c_j$;
 - $\forall i$: either $y_i = 0$ or $b_i \leq \sum_j a_{ij} x_j \leq \beta \cdot b_i$;
- then $\sum_{j} c_{j} x_{j} \leq \alpha \cdot \beta \cdot \sum_{i} b_{i} y_{i}$.
- f-approximation
- integrality gap

- State the problem as an integer programming
- \bullet Linear relaxation: integer program \rightarrow linear program
 - Maximize problem: OPT \uparrow ; Minimize problem: OPT \downarrow
- Method 1: linear-rounding
- Method 2: primal-dual schema
- Analysis: integrality gap
- For minimize problem, $ALGO \leq \alpha OPT_{LP} \leq \alpha OPT_{IP}$

- Approximation Algorithm Problem 13.2, page 116
- (optional) Approximation Algorithm Problem 15.5, page 129 (matching problem)

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Lecture 10-2: Semidefinite Programming



Definition

Let A be a real, symmetric $n \times n$ matrix. A is positive semidefinite if $\forall x \in R^n, x^T A x \ge 0$.

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$$\forall x \in R^n, x^T A x \ge 0.$$

- All eigenvalues of A are nonnegative.
- There is an $n \times n$ real matrix W, such that $A = W^T W$.
- \exists real vectors v_1, \cdots, v_n , such that $A_{ij} = \langle v_i, v_j \rangle$.

Definition

Semidefinite Programming problem Let $C, D_1, \dots, D_k \in M_n$ be $n \times n$ real symmetric matrices. The following is a statement of the general semidefinite programming problem.

$$\begin{array}{ll} \max & tr(C^T Y) \\ s.t & tr(D_i^T Y) \le d_i \\ & Y \succeq 0 \\ & Y \in M_n \end{array}$$

• $tr(A^TB) = A \bullet B = \sum_{i,j} a_{ij}b_{ij}$

Algorithm for SDP:

- For any ε > 0, SDP can be solved within an additive error of ε in time poly(n, 1/ε).
- Based on ellipsoid algorithm

Definition

Vector program Let $C, D^1, \dots, D^k \in M_n$ be $n \times n$ real symmetric matrices. The following is a statement of the general vector programming problem.

$$\begin{array}{ll} \max & \sum_{i,j} C_{ij}(v_i \cdot v_j) \\ s.t & \sum_{i,j} D_{ij}^{\ell}(v_i \cdot v_j) \leq d_{\ell} \ (\forall \ell) \\ & v_i \in \mathbb{R}^n \ (\forall i) \end{array}$$

- Ref: Approximation Algorithm Chapter 26
- MAX-CUT problem: given an undirected graph G = (V, E) with non-negative edge weights, find a partition (S, S) of V so as to maximize the total weight of edges in this cut, that is, edges that have one endpoint in S and one endpoint in S.

$$max \quad \frac{1}{2} \sum_{i,j} w_{ij} (1 - y_i y_j) \\ s.t \quad y_i \in \{-1, 1\}$$

MAX-CUT Problem

- Ref: Approximation Algorithm Chapter 26
- MAX-CUT problem: given an undirected graph G = (V, E) with non-negative edge weights, find a partition (S, \overline{S}) of V so as to maximize the total weight of edges in this cut, that is, edges that have one endpoint in S and one endpoint in \overline{S} .

$$\begin{array}{ll} \max & \frac{1}{2} \sum_{i,j} w_{ij} (1 - y_i y_j) \\ s.t & y_i^2 = 1 \\ & y_i \in \mathbb{Z} \end{array}$$

• SDP relaxation

$$\begin{array}{ll} \max & \frac{1}{2} \sum_{i,j} w_{ij} (1 - v_i \cdot v_j) \\ \text{s.t} & v_i \cdot v_i = 1 \\ & v_i \in \mathbb{R}^n \end{array}$$

• 0.87856-approximation ratio

Lecture 10-3: Hardness of Approximation

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- Ref: Approximation Algorithm, Chapter 29
- Gap-introducing reduction
- Let A be a maximization optimization problem, consider a reduction from a NPC problem B to A
- \forall B's instance $I_B \rightarrow$ A's instance I_A such that
 - If I_B is satisfiable, then $OPT(I_A) \ge m$;
 - If I_B is not satisfiable, then $OPT(I_A) \leq \alpha \cdot m$.
- Example: TSP, k-center problem, etc

- Ref: Approximation Algorithm, Chapter 29
- PCP: probabilistically checkable proof systems (1992)
- PCP(r: number of random bits, q number of query bits)
- Verifier: polynomial time Turing machine, can query at most *q* bits in the proof

Definition (PCP)

A language $L \in PCP(r, q)$ if there exists a verifier V, such that on any input x, V with a random string of O(r) bits, can query at most O(q) bits in a proof and

- if $x \in L$, then \exists proof y, V accepts with probability 1;
- if $x \notin L$, then \forall proof y, V accepts with probability < 1/2.

some trivial relation

- PCP(poly(n),0) = co-RP
- $PCP(\log n, 0) = P$
- PCP(0, *poly*(*n*)) = NP
- PCP Theorem: NP = PCP(log n, 1) by Sanjeev Arora, Carsten Lund, Rajeev Motwani, Madhu Sudan, Mario Szegedy (1998)
- Hardness results based on PCP (page 309)
- Hardness of MAX-3SAT

Unique Game Conjecture

• Proposed by Subhash Khot in 2002



Unique Game Conjecture

- (c, s)-gap label-cover problem with unique constraints is the following promise problem (L_{yes}, L_{no}):
 L_{yes} = {G: Some assignment satisfies at least a c-fraction of constraints in G};
 L_{no} = {G: Every assignment satisfies at most an s-fraction of constraints in G}.
 where G is an instance of the label cover problem with unique constraints.
- Unique Games Conjecture: for every sufficiently small pair of constants ε, δ > 0, there exists a constant k such that the (1 − δ, ε)-gap label-cover problem with unique constraints over alphabet of size k is NP-hard.
- Inapproximation result based on UGC versus $\mathsf{P}{\neq}\mathsf{N}\mathsf{P}$

Problem	Poly-time approx.	NP hardness	UG hardness
Max 2-SAT	0.940	0.954 + <i>ε</i>	0.940 +ε
Max Cut	0.878	$0.941 + \varepsilon$	0.878 +ε
Vertex Cover	2	$1.360-\varepsilon$	$2-\varepsilon$